  

**LESSON IDEAS n.2**

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Age group: 5  
Duration: 30 minutes

**The theme of the lesson**:

" BUNNY RABBIT AND CODING”

**Outline of the activity:**

1. Greeting with a song: “Rabbit dance”

<https://www.youtube.com/watch?v=TT8WFm-GxR4>

1. Make a square formed by 5 rows and 5 columns by attaching coloured adhesive tape on the floor. Invite the children to take the carrots starting from the first box at the top left.



1. Basic coding game using digital boards:

google doodle game coding rabbit

**Specific goals:**

* logical thinking and mathematical competences
* Creating situations for playing together.
* Provides hands-on learning in a variety of subjects
* Teaches students to focus and grow in patience, cooperation, teamwork and math skills

**Methods**: verbal conversations, explanations, practical action Forms of work: individual, collective

**Necessary materials:**

Crayons, scissors, paper, coloured adhesive tape, bottons, cardboard, glue,

coloured paper, digital boards

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